

BERLIN (GER), April 6th - 10th 2011

JUDGES ASSIGNMENTS MEN'S INDIVIDUAL ALL-AROUND FINAL

REVISED

FRI 8 APR 2011 - 14:00

Superior Jury

MARZOLLA Gianfranco
THINGVOLD Tom
APOLZAN Mircea Dumitru
GRECU Danut
MACCHIA Alain
TOMBS Andrew
LAZZARICH Diego
WISCHNIA Jacob
ALBRECHT Holger

UEG President
UEG Judging Responsible
UEG Technical Delegate
UEG Floor Supervisor
UEG Pommel Horse Supervisor
UEG Rings Supervisor
UEG Vault Supervisor
UEG Parallel Bars Supervisor
UEG Horizontal Bar Supervisor



Function	Name	NOC Code
D1	ROCHA Joao	UEG
D2	MOORE Simon	GBR
E1	JENSEN Borre	NOR
E2	GIORGADZE Ilia	GEO
E3	DOBROVOLSKYI Edvard	UKR
E4	DEMUYNCK Maartkin	BEL
E5	CATEAN Eugen Dumitru	ROU
E6	THOROLFSSON Anton Heidar	ISL
Line 1	REZIC Petar	CRO
Line 2	RUBIO ANGUIITA Miguel Angel	ESP
Timer 1	DEJANOVIC Dejan	SRB



Function	Name	NOC Code
D1	COUSSEMENT Alain	UEG
D2	MITEV Dimitar	BUL
E1	SEBASTIAO Pedro	POR
E2	JUCKER Kurt	SUI
E3	GYULAI Gergely Laszlo	HUN
E4	RUMBUTIS Sergejus	SWE
E5	WILINSKI Mariusz	POL
E6	VUKOJA Mario	CRO



Function	Name	NOC Code
D1	CARRILES Pablo	UEG
D2	KODRIC Severin	SLO
E1	SHURPIKAS Viktoras	LTU
E2	NEUMANN Olaf	GER
E3	TOTH Josef	AUT
E4	BLANQUINO Jean-François	FRA
E5	BREED Gerard	NED
E6	GAZIT Ilan	ISR



Function	Name	NOC Code
D1	MITCKEVICHS Arturs	UEG
D2	RUPCIK Lubos	SVK
E1	JASSER Ahmad	CYP
E2	HODZIC LEDERER Enes	SLO
E3	DIAZ LOZA Roberto Javier	ESP
E4	TRAVERSO Fulvio	ITA
E5	TASKINEN Topi	FIN
E6	KARASIK Feliks	BLR
Line 1	BREWER Ross	GBR



Function	Name	NOC Code
D1	PROVIAS Nikolaos	UEG
D2	SYROVY Petr	CZE
E1	KRECKE Raymond	LUX
E2	KOROLEV Yury	RUS
E3	SEROBYAN Hakob	ARM
E4	MURRAY Colm	IRL
E5	MAY James	GBR
E6	PAVLOVS Pavels	LAT
Timer 1	VAN BAELEN Stefan	BEL



Function	Name	NOC Code
D1	REIMERING Vincent	UEG
D2	TOMASSON Bjorn Magnus	ISL
E1	MIERZWA Bjarne Henrik	DEN
E2	DURGUNOGLU Mehmet Sevket	TUR
E3	UHLIR Martin	CZE
E4	ALIYEV Eishan	AZE
E5	KURTEV Zdravko	BUL
E6	BOUTAKIS Eleftherios	GRE

Legend:

Dx Panel Difficulty judges

Ex Panel Execution judges



Floor



Pommel Horse



Rings



Vault



Parallel Bars



Horizontal Bar